IGNITE GENESIS SCHOOL

Igniting Knowledge, Engineering the Future.

Proudly Presented by

IGNITE GENESIS SCHOOL

Matli, Sindh, Pakistan

KG (Kindergarten) BOOK 1

JUNIOR COMPUTER EXPLORERS

STUDENT ACTIVITY BOOK

Stories • Activities • Games • Drawing • Typing • Digital Skills

12 EXCITING MISSIONS WITH MILO MOUSE!

YOU CAN DO IT!

BECOME A JUNIOR COMPUTER EXPLORER!



- **USE A MOUSE** with confidence!
- **TYPE** with accuracy!
- **DRAW** with creativity!
- **STAY SAFE** online!
- **PLAY** learning games!
- **COMPLETE** fun challenges!



A FUN JOURNEY INTO COMPUTERS!

Learn Today • Create Tomorrow • Shape Your Future

PERFECT FOR KG STUDENTS TO YEAR 5!

Fun • Easy • Engaging for Every Learner

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MATLI, SINDH PAKISTAN

Kid-Friendly Activities | Builds Confidence | Improves Focus | Encourages Creativity | Prepares for the Future

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MISSION 1

Welcome to Computer Land

Let's begin our exciting journey!



Hi Explorers! I'm Milo Mouse. I will be your friend and guide in Computer Land!



What is a Computer?

A computer is a smart machine. It helps us learn, create, play games, draw pictures, listen to stories and do many amazing things!



MEET THE COMPUTER FAMILY



Monitor
Shows pictures, videos and words.



CPU (System Unit)
The brain of the computer.



Keyboard
Helps us type letters and numbers.



Mouse
Helps us move and click.



Speakers
Let us hear sounds and music.

★ EVERY BIG JOURNEY STARTS WITH A SMALL STEP! ★

MY FIRST LOOK AROUND

Can you see these things in your computer lab?


Computers


Chairs


Keyboard


Mouse


Speakers



COMPUTER LAB RULES


Be kind and use kind words.


Use the mouse gently.


No food or drinks near computers.


Ask for help when needed.


Share and take turns.


Keep the lab clean and tidy.

MILO'S STORY TIME

When Milo first came to Computer Land,
he was a little scared.
He didn't know what a mouse was,
or how the keyboard worked.
But he was curious and brave.
He explored, practiced and learned.
Now Milo loves Computer Land!
Are you ready to explore with him?



LET'S DO!

Wave hello to your computer.
Say: "Hello Computer!"
Look at all the parts.
Can you find the mouse?
Can you find the keyboard?



THINK & SHARE

Answer these questions:

- What did you see in the lab?
- Which part do you like?
- What do you think the computer can do?

MILO'S TIP

Take care of your computer friends. They will help you learn so many wonderful things!



MILO'S CHALLENGE ★

Can you draw a smiley face on the monitor?



Remember!
Be kind, be careful, and keep exploring!



★ IGNITING KNOWLEDGE, ENGINEERING THE FUTURE. ★

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MISSION 2

Meet Milo Mouse!

Let's become friends!



All About Me!

- I love computers and exploring new things.
- I like helping my friends learn.
- I enjoy drawing, singing and playing games.
- My favorite color is orange!
- My dream is to be the world's best Computer Explorer!



Milo Says:

"We are a team. We learn together, help each other and celebrate every step!"

Today's Mission

In this mission, we will:

- Meet Milo Mouse.
- Learn to say hello to the computer.
- Learn to sit safely and properly.
- Have fun while learning!



EVERY BIG JOURNEY STARTS WITH A SMALL STEP!

LET'S START!

Wave hello to your computer.

Say together:

"Hello Computer!"



THINGS TO REMEMBER



Sit up straight.



Keep feet on the floor.



Hands in your lap.



Look at the screen.

MILO'S STORY

One day, Milo Mouse found a big, shiny computer in his school.

He was shy at first.

He whispered, "Hello Computer!" The computer smiled back!

Milo learned that computers are friendly and helpful.

From that day, they became best friends.



FUN ACTIVITY

Let's be friends with Milo!
Color Milo's cap orange.
Color his bag blue.
Give him a big smile!



LET'S PRACTICE

Draw a happy face on the computer screen.



TEACHER TIP

Encourage children to speak to the computer kindly. Use positive words and praise their efforts.

MILO'S CHALLENGE

Can you give Milo a high five? Let's try?



HOME CONNECTION

Talk to your child about what Milo learned today. Encourage them to say "Hello Computer!" at home when using a device.



MISSION COMPLETE!

Great job, Computer Explorer!
You made a new friend today.
See you in our next mission!



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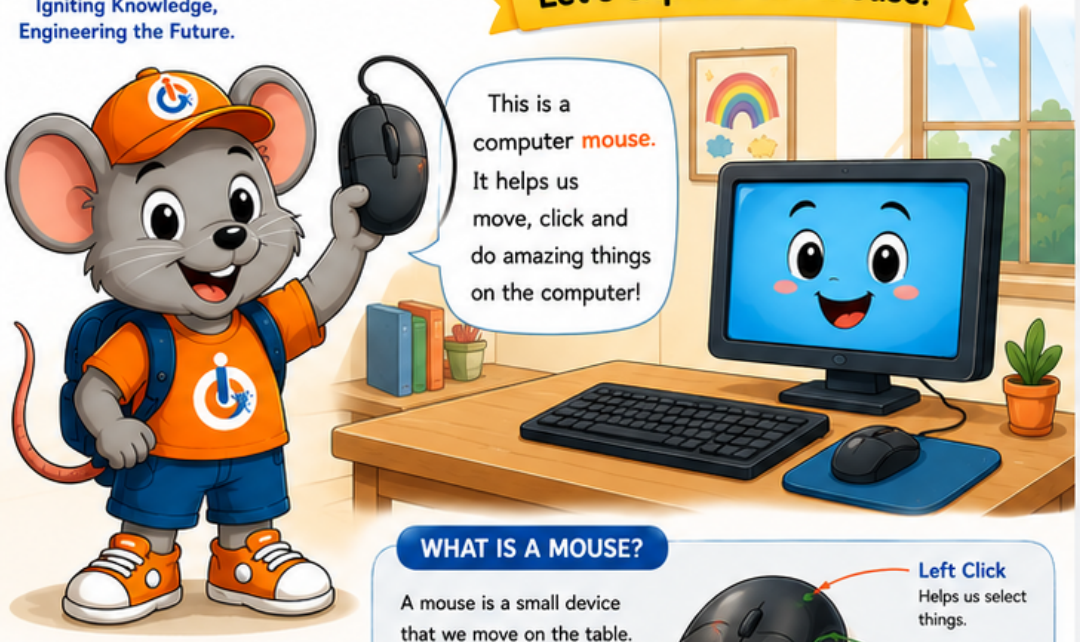
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MISSION 3

Mouse Magic!

Let's explore the mouse!



WHAT IS A MOUSE?

A mouse is a small device that we move on the table. It helps the arrow (pointer) move on the screen.



⭐ We always keep the mouse on the mouse pad.

HOW TO HOLD THE MOUSE

Hold the mouse gently like this.



- ✅ Keep your hand relaxed.
- ✅ Use your fingers to move the mouse.
- ✅ Do not press the buttons all the time.

MEET THE POINTER!

This is the pointer. It moves when we move the mouse.



⭐ SMALL MOVES, BIG MAGIC! ⭐

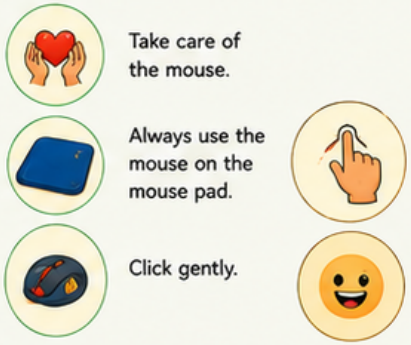
LET'S TRY MOVING!

Move the mouse and see the pointer move on the screen.



⭐ Tip: Move slowly and smoothly. Practice makes perfect!

THINGS TO REMEMBER



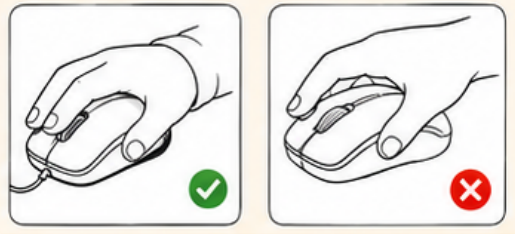
FUN ACTIVITY

Help Milo Mouse reach his cheese by drawing a path for the pointer!



LET'S PRACTICE!

Color the correct way to hold the mouse.



MILO'S STORY TIME

Milo wanted to play a fun game.
He learned to move the mouse carefully.
He clicked on the right picture,
and balloons flew in the sky!
Milo was so happy!
He said, "Mouse Magic is really amazing!"



TEACHER TIP

Let children practice moving the mouse in different directions: up, down, left, right.



MILO'S CHALLENGE ⭐

Can you move the pointer to the star?



HOME CONNECTION

Encourage your child to practice using the mouse at home. Praise their efforts!



GREAT JOB, COMPUTER EXPLORER!
You are learning new skills every day!

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MISSION 4

Keyboard Detectives!

Let's explore the magic keys!



Hello Explorers! Today we will explore the keyboard. These amazing keys help us type letters, numbers and so many wonderful things!

WHAT IS A KEYBOARD?

A keyboard is like a magic board. When we press the keys, the computer understands and shows our letters, numbers and words on the screen!

MEET THE KEYBOARD PARTS

Letters Keys	Number Keys	Space Bar	Enter Key	Backspace Key
Help us type words and sentences.	Help us type numbers.	The long key. We press it with our thumb.	We press it when we finish or go to the next line.	It helps us delete or erase.
A	1	Space	Enter	Backspace

HOW TO SIT & TYPE

- Sit up straight.
- Feet on the floor.
- Hands on the keyboard.
- Look at the screen.



MILO'S TIP

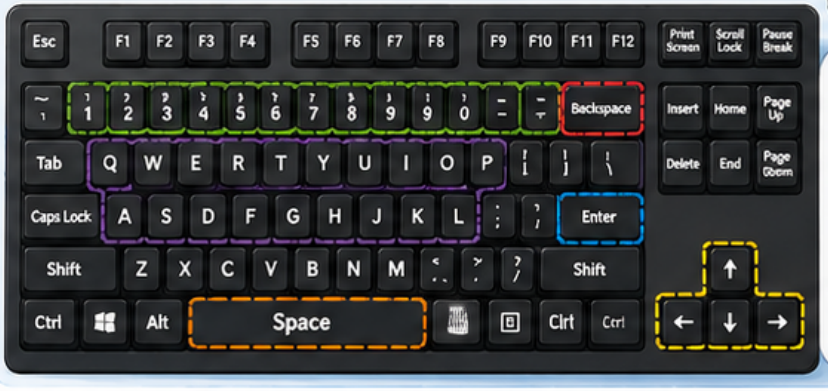
Use gentle hands!
Press keys softly.
Be a kind keyboard user.



EVERY KEY YOU PRESS BRINGS YOUR IDEAS TO LIFE!

LET'S FIND THE KEYS!

Can you find these keys on the keyboard?



- Letters Keys
- Number Keys
- Space Bar
- Enter Key
- Backspace Key
- Arrow Keys

FUN ACTIVITY

Color the keys with the correct colors!



LET'S PRACTICE!

Practice typing these letters with your teacher.

A S D F J K L

1 2 3 4 5



MILO'S STORY TIME

Milo wanted to write his name on the computer.
He pressed the keys carefully.
Tap... tap... tap!
His name appeared on the screen!
He felt so happy and proud.
Milo said, "The keyboard is my friend!
It helps me share my ideas."



TEACHER TIP

Encourage children to explore keys without fear.
Praise every small attempt.
Make learning fun and joyful!



MILO'S CHALLENGE

Can you find and press the Space Bar 5 times?
Can you find your name buttons on the keyboard?
Let's try!



HOME CONNECTION

Help your child explore the keyboard at home.
Let them type their name or favorite letter.



GREAT WORK, KEYBOARD DETECTIVE!

You are learning something amazing every day!



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MISSION 5

Rainbow Artist!

Let's draw and create!



Hello Explorers! Today we will become Rainbow Artists! We will use Paint to draw, color and create beautiful pictures!

WHAT IS PAINT?

Paint is a fun program on the computer. It helps us draw pictures, color shapes and create our ideas!

MEET THE PAINT TOOLS

Pencil — Draw free hand.

Brush — Draw with different brushes.

Shapes — Use ready shapes like circle, square, star.

Fill with Color — Fill the area with your favorite color.

Eraser — Erase mistakes and start again.

Color Palette — Choose your favorite colors!

HOW TO OPEN PAINT



1. Click on the Start button.
2. Type "Paint".
3. Click on Paint to open it.

SITTING LIKE A STAR!

- Sit up straight.
- Feet on the floor.
- Hands on the keyboard and mouse.
- Eyes on the screen.



★ YOUR IMAGINATION IS YOUR SUPERPOWER! ★

LET'S DRAW!

Let's draw a rainbow!

1. Click on the Pencil tool.
2. Choose different colors.
3. Draw big curved lines.
4. Your rainbow is ready!





THINGS TO REMEMBER

- Use colors carefully.
- Click gently.
- Save your work.
- Be creative and have fun!

FUN ACTIVITY

Draw your favorite thing using Paint. You can draw a house, tree, sun, flower or anything you like!



LET'S PRACTICE!

Draw and color the smiley face.



COLOR TIME!

Fill the star with your favorite color.



MILO'S STORY TIME

Milo wanted to make a card for his friend. He used Paint to draw a big heart, color it red and add stars around it. His friend loved the card! Milo learned that with Paint, he can turn his ideas into wonderful art!



TEACHER TIP

Encourage children to explore tools freely. Focus on creativity, not perfection!



MILO'S CHALLENGE

Can you draw a beautiful picture using at least 3 different colors? Let's see your magic!



HOME CONNECTION

Ask your child to show you their drawing. Praise their creativity and display their art at home!



YOU ARE AN AMAZING ARTIST!

Keep creating, keep shining!



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MISSION 6

Computer Helpers!

Let's meet our computer friends!



WHO ARE THE COMPUTER HELPERS?

These are the important parts of a computer.



Monitor

Shows us pictures, videos and words.



System Unit (CPU)

The brain of the computer. It thinks and works.



Keyboard

Helps us type letters, numbers and give commands.



Mouse

Helps us move, click and select things on the screen.



Speakers

Helps us hear sounds, music and voices.



Printer

Prints our work on paper.

HOW TO TAKE CARE

- Keep hands clean.
- Use gently.
- Do not press hard.
- Keep food and drinks away.
- Keep the computer area clean.

SIT LIKE A STAR!

- Sit up straight.
- Feet on the floor.
- Eyes on the screen.
- Hands on the keyboard and mouse.



MILO'S TIP

We treat our computer helpers like our good friends. When we take care of them, they help us learn better every day!



GOOD CARE TODAY, GREAT LEARNING EVERY DAY!

LET'S MATCH!

Match each helper to what it does.

Monitor	Helps us type letters and numbers.
Keyboard	Helps us move and click things.
Mouse	Prints our work on paper.
Speakers	Helps us hear sounds and music.
Printer	The brain that thinks and works.
System Unit (CPU)	Shows us pictures, videos and words.

THINGS TO REMEMBER

- Every part of the computer is important.
- Use all parts gently.
- Keep the computer area clean.
- Say "Thank you" to your computer helpers!

LET'S PRACTICE!

Circle the computer helpers.



MILO'S STORY TIME

Milo wanted to finish his drawing.
He asked each helper for help.
The keyboard typed his name.
The mouse clicked the colors.
The speakers played his favorite song.
The printer printed his beautiful picture!
Milo said, "Thank you, my Computer Helpers!
You are amazing!"



TEACHER TIP

Encourage children to name each part and share how they use it. Use real objects or pictures for better understanding.



MILO'S CHALLENGE

Can you show me which helper helps you hear music?



HOME CONNECTION

Talk to your child about the computer helpers at home. Help them name each part and what it does.



YOU ARE A SMART COMPUTER EXPLORER!
Keep learning, keep growing!



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MISSION 7

Drag & Drop Adventure!

Let's move, place and create!



WHAT IS DRAG & DROP?

Drag & Drop means clicking on something, holding it, moving it to a new place, and then letting go!

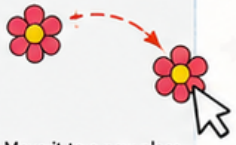
It helps us move things easily on the computer.

1. CLICK



Click on the object.

2. DRAG



Move it to a new place.

3. DROP



Let go! It's in the new place.

THINGS WE CAN DRAG & DROP



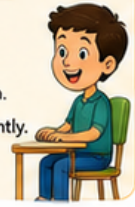
HOW TO DRAG & DROP

- Click and hold the item.
- Move the mouse carefully.
- Take it to the new place.
- Let go of the mouse button.
- Great! You did it!



SIT LIKE A STAR!

- Sit up straight.
- Feet on the floor.
- Eyes on the screen.
- Use the mouse gently.
- Take breaks!



MILO'S TIP

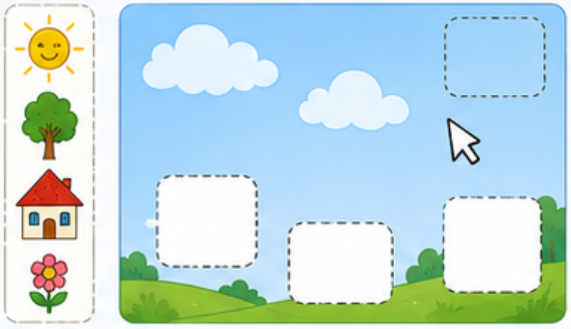
Practice makes perfect! The more you practice Drag & Drop, the easier and more fun it gets!



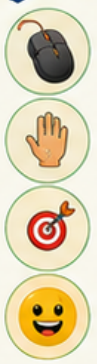
MOVE IT, PLACE IT, CREATE IT! YOU'RE DOING GREAT!

LET'S TRY!

Drag each object to the correct place.



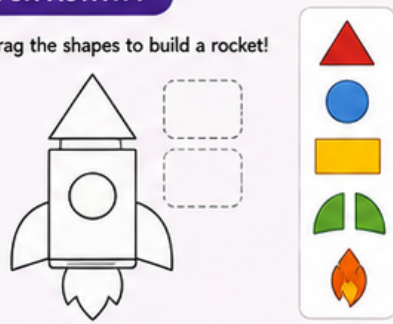
THINGS TO REMEMBER



- Click, hold, move and let go.
- Move items carefully.
- Drop in the right place.
- Be patient and keep trying!

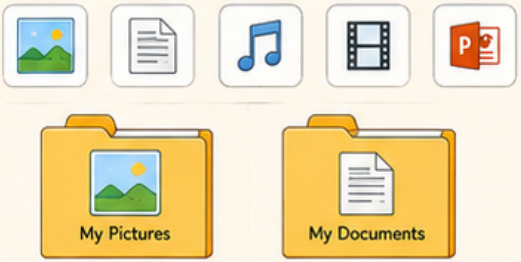
FUN ACTIVITY

Drag the shapes to build a rocket!



LET'S PRACTICE!

Drag each item to the correct folder.



MILO'S STORY TIME

Milo had many pictures and files on his computer.
He used Drag & Drop to move his holiday photos into the "My Pictures" folder.
He moved his school project into "My Documents" folder.
Then he threw away old files by dragging them to the Recycle Bin.
Milo said, "Drag & Drop makes my work easy and my computer neat!"



TEACHER TIP

Encourage children to practice using Drag & Drop with files, folders and objects. Real-life practice build confidence and computer skills!



MILO'S CHALLENGE

Can you drag an object from one side of the screen to the other without dropping it? Let's try!



HOME CONNECTION

At home, ask your child to organize files or move pictures in folders. Praise their efforts and help them practice more!



YOU ARE A DRAG & DROP CHAMPION!

Keep exploring, keep learning!



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MISSION 8

Keyboard Superhero!

Let's type, learn and be superheroes!



Hello Super Typers!
Today we will learn about the keyboard.
Each key has a **superpower!**
Let's become **Keyboard Superheroes!**



MEET THE KEYBOARD HEROES!

Each group of keys has a special power.

Letter Keys	Number Keys	Space Bar	Enter Key	Backspace Key
A B C	1 2 3	Space	Enter ↵	Backspace ←
They help us type words and sentences.	They help us type numbers and do math.	It gives space between words.	It moves us to the next line.	It deletes the letters on the left side.

HOW TO SIT LIKE A SUPERHERO!

- Sit up straight.
- Feet on the floor.
- Hands on the keyboard.
- Eyes on the screen.
- Superheroes have good posture!



SUPER TYPER TIPS!

- Use the right fingers.
- Look at the screen, not the keys.
- Practice every day.
- Mistakes help us learn!



MILO'S POWER TIP!

The more you practice, the faster and stronger your typing powers will be!



★ PRACTICE TODAY, BECOME A TYPING SUPERHERO TOMORROW! ★

LET'S EXPLORE THE KEYBOARD!



- Letter Keys (Type words)
- Number Keys (Type numbers)
- Space Bar (Gives space)
- Enter Key (Next line)
- Backspace Key (Delete left)
- Arrow Keys (Move around)

FUN ACTIVITY

Color the keys with the correct colors!



LET'S PRACTICE!

Write which key you would use.

A B C	To type a word .....
1 2 3	To type a number .....
Space	To give space .....
Enter ↵	To go to next line .....
Backspace ←	To delete a letter .....

MILO'S STORY TIME

Milo wanted to write a thank you note to his teacher.
He used his keyboard superpowers!
He typed the words, added a big space, pressed Enter to go to the next line, and fixed a spelling mistake with Backspace.
His teacher was so happy!
Milo said, "With my keyboard superpowers, I can do amazing things!"



TEACHER TIP

Encourage children to practice typing simple words and numbers every day. Celebrate small progress!



MILO'S CHALLENGE ★

Can you type your name using the keyboard?
Don't forget to use Space and Enter!



HOME CONNECTION

Let your child type a simple message or list at home. Praise their effort and help them practice regularly!



YOU ARE A KEYBOARD SUPERHERO!
Keep practicing, keep shining!



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MISSION 9

Learning Games Festival!

Let's play, learn and have fun!



FUN GAME ZONES!

Let's explore different types of learning games!

Puzzle Zone
Solve puzzles and improve your thinking!

Typing Zone
Type the words fast and accurately!

Math Zone
2 + 3 = ?
Solve math problems and be a math star!

Memory Zone
Remember the pictures and win the game!

Creative Zone
Create, draw and show your imagination!

HOW TO PLAY & WIN!

- Read the instructions.
- Use the mouse and keyboard carefully.
- Think before you click.
- Try your best and never give up!

SIT LIKE A CHAMPION!

- Sit up straight.
- Feet on the floor.
- Eyes on the screen.
- Hands on the keyboard and mouse.

MILO'S TIP!

Learning games make practice exciting! The more you play, the more you learn!

★ PLAY TODAY, LEARN TODAY, WIN TOMORROW! ★

LET'S PLAY SOME GAMES!

Which game would you like to play? Circle your favorite.

Puzzle | Typing | Math | Memory | Creative

THINGS TO REMEMBER

- Games are fun and help us learn.
- Be kind and play fair.
- Follow the rules of the game.
- Enjoy and celebrate your success!

FUN ACTIVITY

Match the game to what it helps you learn.

1. Puzzle	A. Remembering things
2. Typing	B. Solving problems
3. Math	C. Thinking and matching
4. Memory	D. Typing words quickly
5. Creative	E. Drawing and creating

LET'S PRACTICE!

Find and circle these keys on the keyboard.



W | A | S | D | Space | Enter

MILO'S STORY TIME

Milo joined the Learning Games Festival.
He played puzzles and became a thinking master!
He typed words and became super fast!
He solved math problems and got lots of stars!
He remembered pictures and won the memory game!
He drew and created a beautiful picture!
Milo said, "Learning games are the best!"
They make learning fun and make me my best!"



TEACHER TIP

Encourage children to explore different educational games. Praise their efforts and help them learn from every game they play!

MILO'S CHALLENGE

Can you play any learning game for 15 minutes today? Choose your favorite zone and be a Game Champion!

HOME CONNECTION

Play a learning game together with your child. Celebrate their progress and encourage them to keep learning!

YOU ARE A LEARNING GAMES CHAMPION!
Keep playing, keep learning, keep growing!

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MISSION 10

Computer Safety Heroes!

Let's stay safe and smart online!



5 GOLDEN RULES OF COMPUTER SAFETY!

1. Keep Personal Information Private

Never share your name, address, school or phone number online.

2. Ask Permission Before You Click

Always ask a parent or teacher before downloading or clicking on links.

3. Be Kind Online

Use kind words. Do not hurt or tease others.

4. Strong Passwords Keep You Safe

Use strong passwords and never share them with anyone.

5. Tell an Adult If Something Feels Wrong

If you see or read something strange, tell a trusted adult.

WHAT TO AVOID!

- Stranger messages or friend requests
- Clicking on unknown links
- Sharing photos without permission
- Spending too much time on the computer

HOW TO STAY SAFE!

- Use computers in safe places.
- Keep your computer clean and virus-free.
- Log out when you are done.
- Take breaks and rest your eyes!



SAFETY SUPER TIP!

If you are not sure, STOP, THINK and ASK a trusted adult!

STOP THINK ASK

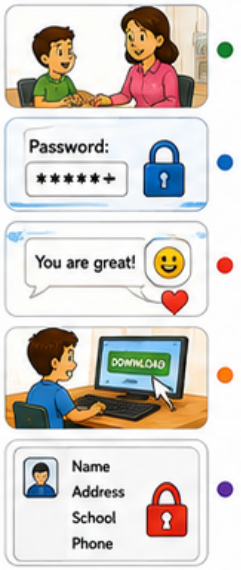


SAFE TODAY, SMART TOMORROW, HERO ALWAYS!

LET'S MATCH!

Match the safety rule to the correct picture.

1. Keep Information Private
2. Ask Before You Click
3. Be Kind Online
4. Strong Passwords
5. Tell an Adult If Wrong



THINGS TO REMEMBER

- Protect yourself, protect others.
- Think before you click.
- Kindness makes the internet a better place.
- Your passwords are like your keys.
- Be a Computer Safety Hero every day!

LET'S PRACTICE!

Color the safe choices in green and unsafe choices in red.

A friendly message from a friend	Free gift! Click here!	Keep your password private
Download from unknown sites	Tease someone online	Tell an adult if something is wrong

MILO'S STORY TIME

Milo received a message from someone he didn't know. It said, "Click here to win a prize!"

Milo remembered the rules.

He STOPPED, asked his mom, and learned it was not safe.

Milo said, "I make smart choices and stay safe online!"

That's what real heroes do!



TEACHER TIP

Encourage children to share any uncomfortable online experiences.

Praise them for making safe and smart choices.



MILO'S CHALLENGE

Be a Computer Safety Hero! Follow the rules, make smart choices and help others stay safe!



HOME CONNECTION

Talk with your child about online safety rules. Keep computers in shared family areas.



YOU ARE A COMPUTER SAFETY HERO!

Stay safe, stay smart, stay awesome!



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MISSION 11

My First Computer Project!

Let's create something awesome!



WHAT CAN WE MAKE?

You can create many fun projects!



My Drawing
Draw your favorite thing.



My Name Art
Write your name in beautiful colors.



My Family
Draw your family picture.



My School
Draw your school.



My Pet
Draw your pet.

HOW TO BE A GREAT CREATOR!

- Think of your idea.
- Plan what you will make.
- Use the tools you learned.
- Create with care.
- Save your work.
- Be proud and share!



SIT LIKE A STAR!

- Sit up straight.
- Feet on the floor.
- Eyes on the screen.
- Hands on mouse and keyboard.
- Take breaks!



MILO'S TIP!

Every big creator starts with a small idea. Use your imagination and have fun!

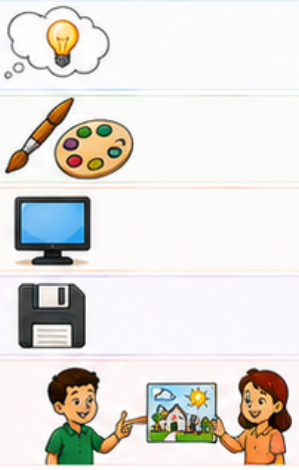


★ CREATE TODAY, INSPIRE TOMORROW! ★

LET'S PLAN!

Follow these steps to plan your project.

1. **Think** — What do I want to make?
2. **Plan** — What tools and colors will I use?
3. **Create** — Start making my project!
4. **Save** — Save my work with my name.
5. **Share** — Show my project to my teacher and friends!



PROJECT IDEAS!

Here are some ideas to inspire you!



MILO'S STORY TIME

Milo decided to make a drawing of his school. He planned his project, used many colors, and worked very carefully.
He saved it with his name – "Milo's School".
Then he showed it to his teacher and friends.
They all clapped and said,
"Wow! Amazing work, Milo!"
Milo said, "I can create more and learn more every day!"



THINGS TO REMEMBER

- Use good tools the right way.
- Save your work often.
- Be creative and original.
- Always do your best!

LET'S PRACTICE!

Match the tool to what it does.



	Fills an area with color.
	Draws free shapes and lines.
	Saves your work.
	Adds text to your project.
	Changes colors.

TEACHER TIP

Encourage children to plan their ideas and be patient while creating. Celebrate their creativity and effort!



MILO'S CHALLENGE ★

Can you create your own project today? Save it and share it with your teacher. You are a super creator!



HOME CONNECTION

Ask your child about their project today. Celebrate their ideas and display their work at home!



YOU ARE A SUPER CREATOR!
Keep creating, keep learning, keep shining!



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MISSION 12

Computer Olympics!

Let's practice, compete and become champions!



Welcome to the Computer Olympics! Each event is a computer skill. Practice well, do your best and earn medals! Are you ready to be a **GOLD MEDAL CHAMPION?**



OLYMPIC EVENTS – SHOW YOUR SKILLS!

1 Typing Sprint



Type the given words in 1 minute.

Speed + Accuracy = Points!

2 Mouse Accuracy



Drag and drop the items to the correct place.

Be Precise!

3 Keyboard Master



Use the right keys to move, delete and save.

Use Smartly!

4 File Finder



Find the file or folder your teacher asks for.

Be Quick!

5 Safety Shot



Pick the safe choice in each situation.

Stay Safe!

6 Creative Challenge



Make your best creation using a program.

Be Creative!

HOW TO WIN!

- Listen carefully.
- Follow instructions.
- Practice each skill.
- Manage your time.
- Do your best!



SIT LIKE A CHAMPION!

- Sit up straight.
- Feet on the floor.
- Eyes on the screen.
- Hands on keyboard and mouse.



MILO'S TIP!

Champions are made by daily practice and good habits. Keep learning, keep trying and you will win every day!



PRACTICE TODAY, WIN TOMORROW!

EVENT LINE-UP!

Complete each event and become a champion!

1	Typing Sprint	Type the words quickly and correctly.	
2	Mouse Accuracy	Click, drag and drop in the right place.	
3	Keyboard Master	Use the keys and shortcuts like a pro.	
4	File Finder	Find the right file or folder in no time.	
5	Safety Shot	Choose the safe and smart choice.	
6	Creative Challenge	Create something amazing on the computer.	

THINGS TO REMEMBER

- Practice makes you better!
- Focus, be patient and never give up.
- Respect the computer and others.
- Good habits make you a winner!
- Every champion started by trying!

LET'S PRACTICE!

Which tool or skill will you use? Match it!

Draw a picture	Mouse
Type a word	Keyboard
Move a picture	File Explorer
Find your project	Paint Program
Stay safe online	Internet Safety

MILO'S STORY TIME

Milo wanted to take part in the Computer Olympics.
He practiced every day – typing, clicking, saving, finding and creating.
On the big day, Milo stayed calm and did his best in every event!
He earned medals and a big gold trophy!
Milo said, "I may not be the fastest, but I will always be my best!"
You can be a champion too!



TEACHER TIP

Turn practice into fun challenges. Celebrate each child's effort and progress. Encourage good computer habits.



MILO'S CHALLENGE

Can you earn all the 6 medals today? Try your best in every event and be the Computer Olympic Champion!



HOME CONNECTION

Play typing or learning games with your child. Praise their effort and celebrate their improvements!



YOU ARE A COMPUTER OLYMPIC CHAMPION!

Keep practicing, keep shining, keep winning!



YOUR COMPUTER ADVENTURE CONTINUES!

Congratulations, Junior Computer Explorer!

You have explored computers, practiced mouse and keyboard skills, created colourful pictures, learned digital safety, and completed 12 exciting missions with Milo Mouse.

LEARN	Discover how computers work
PRACTICE	Build mouse and keyboard confidence
CREATE	Draw, design, and make projects
STAY SAFE	Use technology responsibly

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Matli, Sindh, Pakistan